

1.	Title of the course	Reinforcement Learning
2.	Course number	CS5224
3.	Status of the course	Elective
4.	Structure of credits	3-0-0-3
5.	Offered to	PG
6.	New course/modification to	New course
7.	To be offered by	Department of Computer Science and Engineering
8.	To take effect from	July 2020
9.	Prerequisite	CoT
10.	Whether approved by the Department	Yes
11.	Course Objective(s): To provide a theoretical and algorithmic perspective of the sequential decision-making paradigm under uncertainty with an emphasis on reinforcement learning.	
12.	Course Content: Basics: sequences, probability theory, stochastic processes, discrete-time Markov chain, stochastic approximation theory; Reinforcement Learning (RL) framework: Markov decision process, value function, optimal policy/value function, Bellman equations; Exact solution methods: dynamic programming; Prediction methods: Monte-Carlo methods, temporal difference methods; Control methods: Q-learning, sarsa, expected sarsa, dyna; Eligibility traces; Approximation methods: fitted value and policy iteration, on/off-policy prediction using linear and nonlinear function approximations, policy gradient method, actor-critic method; Advanced topics: deep RL, generalized Bellman equation, stochastic recursive inclusions, proof of convergence of RL methods.	
13.	Textbook(s): 1. Bertsekas D P, <i>Reinforcement Learning and Optimal Control</i> , 1st Edition, Athena Scientific (2019). 2. Sutton R S and Barto A G, <i>Reinforcement Learning: An Introduction</i> , 2nd Edition, MIT Press (2018).	
14.	Reference(s): 1. Ash R B, <i>Real Analysis and Probability</i> , 1st Edition, Academic Press (1972). 2. Borkar V S, <i>Stochastic Approximation: A Dynamical Systems Viewpoint</i> , 1st Edition, Hindustan Book Agency (2008). 3. Szepesvari C, <i>Algorithms for Reinforcement Learning</i> , 1st Edition, Morgan & Claypool (2010).	